**Complete 3 of the following coding challenges and submit the .py files into the 1.1/1.2 dropbox on the HUB. Include the following:**

-A .py file with the problem number in the name.

-Comments to describe functions where necessary.

-Your name, the date and the number of the problem at the top of the code using comments:

A close up of a text

AI-generated content may be incorrect.

13 Ask the user to enter 1, 2 or 3. If they enter a 1, display “Rock”, if they enter a 2 display “Paper”, if they enter a 3 display “Scissor” and if they enter anything else display “Error Message”.

14 Ask for two numbers. If the first one is larger than the second, display the second number first and then the first number. Otherwise show the first number and then the second number.

15 Ask the user to enter their favourite colour. If they enter blue, BLUE or Blue display the message “I like blue too,” otherwise display the message “I don’t like [colour], I prefer blue.”

16 Ask for the user to enter a number that is under 15. If they enter a number that is 15 or more, display the message “Too high”, otherwise display “Thank You”.

17 Ask the user if it is raining and convert their answer to lowercase so it doesn’t matter what case type they type it in. If they answer “yes” ask if it is windy. If they answer yes to the  
second question, display the answer “It is too windy for an umbrella”, otherwise display the message “Take an umbrella.” If they did not answer yes to the first question, display the  
answer “Enjoy your day”.

18 Ask the user to enter a number between 15 and 25 (including 15 and 25). If they enter a number within this range, display the message “Thank you”, otherwise display  
the message “Incorrect answer”.

19 Ask the user to enter a number. If it is under 7, display the message “Too low”. If their number is between 7 and 14 display “Correct”, otherwise display “Too high”.